# L&D Pivot Rules

# Play Picture:



# See It In Action!



# L&D Pivot Rules

your design over three rounds as new challenges emerge change quickly! Your mission is to develop a solution and adapt training solutions for workplace settings. But in L&D, things **Premise:** You are learning experience designers creating

every scenario card in play. Score based on design cards used works for all active scenarios. Your final solution must address round, create/revise a solution on a sheet of scratchpaper that then add one to begin the second and third rounds. Each players as design cards. Reveal three cards as scenario cards, Basic Rules: Shuffle the deck and deal 12 cards between all

1-6 players | 30-45 minutes | Scratchpaper Needed

# L&D Pivot Rules

explaining how you'll use their approach in you like. Remove design cards when no your solution. You can play as many or few as theories & design principles. Play them by longer applicable. Score the final round **Design Cards:** Design cards show education



Team Mode: Split into 2-4 teams. Use same scenarios but be viable to count points points; Developing Designer: Under 15 points \*Solutions must Scoring: Master Designer: 30+ points; Skilled Designer: 15-29

different solutions & design cards. Compare points at end

# \_&D Pivot Rules

scenario. Problem cards present problems that need solutions. Requirement cards show constraints your solution must follow Context cards describe the client & workplace setting Scenarios Cards: Each card tells a story when played as

new card replaces it entirely. If you haven't drawn a Challenge until one appears card yet, you may choose any training or development focus **Uncertainty:** When a new scenario contradicts an old one, the

# [Scenario]



#### **Process Consistency**

Team members are interpreting and executing core processes differently.

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Sharing Systems Expert Networks, Knowledge Communities of Practice,

> Framework Social Learning

#### **Problem**

#### **Knowledge Silos**

Critical expertise remains trapped with individual experts and isn't being shared effectively.

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L&D Pivot 2



## **Problem**

#### **Change Adoption**

New tools and procedures are being introduced but adoption remains low.



Studies, Guided Application Scenario Practice, Case

nesign Experiential Learning

# **Problem**

#### **Skill Application**

People can explain concepts but struggle to apply them in complex situations.

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#### **Communication Gaps**

Cross-functional teams are experiencing frequent miscommunication and misalignment.

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#### **Problem**

#### **Quality Standards**

Work outputs show inconsistent quality and adherence to standards.

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# **Problem**

#### **Decision Making**

Teams struggle to make effective decisions under pressure.



#### **Problem**

#### **Innovation Culture**

**Current practices** discourage experimentation and new approaches.

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#### **Customer Focus**

Internal priorities often overshadow customer needs and perspectives.

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## **Problem**

#### **Systems Thinking**

People focus on immediate tasks without understanding broader impact.

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## **Problem**

#### **Time Management**

Teams struggle to prioritize work and manage competing demands.

Coordination Facilitation, Online Virtual Teaming, Remote Design Digital Collaboration

## **Problem**

#### **Remote Collaboration**

Virtual teams lack effective collaboration and coordination.

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#### **Problem Solving**

Recurring issues are addressed with quick fixes rather than root cause solutions.

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Feedback Models, Difficult Conversations, Active Listening

> Communication Framework

#### **Problem**

#### **Feedback Culture**

People avoid giving and receiving constructive feedback.

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#### **Problem**

#### **Strategic Thinking**

Daily operations overshadow long-term strategic considerations.



# **Problem**

#### **Risk Assessment**

Teams struggle to identify and mitigate potential risks.

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#### **Data Literacy**

People struggle to effectively use data for decision making.

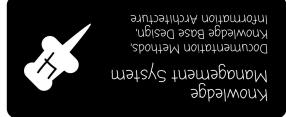


# **Problem**

#### **Project Management**

Projects frequently miss deadlines and exceed resource limits.

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## **Problem**

#### **Knowledge Transfer**

Critical information is lost during role transitions and turnover.



## **Problem**

#### **Adaptive Response**

Teams struggle to adjust strategies when conditions change.

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#### **Context**

#### **Tech Company**

This is at a global technology company with fully remote workforce spread across time zones.

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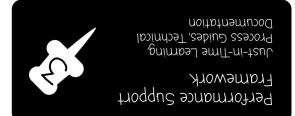


#### Context

#### **Healthcare System**

This is at a healthcare network requiring consistent compliance training across multiple facilities.

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#### **Context**

#### **Manufacturing**

This is at a manufacturing company transitioning from manual to automated processes.



#### Context

#### **Financial Services**

This is at a financial institution with strict regulatory requirements and rapid market changes.

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#### Context

#### **Retail Chain**

This is at a retail organization with high turnover and geographically dispersed locations.

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#### Context

#### Startup

This is at a rapidly growing startup with evolving roles and fluid organizational structure.

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#### Context

#### **Higher Education**

This is at a university transitioning to hybrid learning models for professional programs.

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Guides, Audit Tools Standard Operating Procedures, Compliance

Documentation Design Process

#### Context

#### **Government Agency**

This is at a government organization with complex procedures and strict documentation requirements.

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#### Context

#### Non-Profit

This is at a non-profit organization with limited resources and high reliance on volunteers.

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#### Context

#### **Consulting Firm**

This is at a consulting firm where employees need to quickly adapt to different client contexts.

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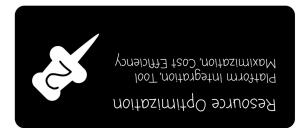
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# Requirement

#### **Time Constraint**

Solution must be designed and launched within six weeks.



# Requirement

#### **Budget Limits**

Development must utilize existing tools and platforms.

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#### **Scale Requirements**

Solution must be scalable from 100 to 10,000 users.



# Requirement

#### **Mobile Access**

All content must be fully accessible on mobile devices.

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# Requirement

#### **Accessibility**

Solution must meet WCAG 2.1 AA accessibility standards.



# Requirement

#### **Analytics**

Must include comprehensive learning analytics and reporting.

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#### Localization

Content must support translation into 12 languages.

Systems Integration
API Design, Data Flow,
Platform Connectivity

# Requirement

#### Integration

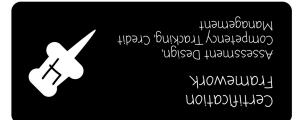
Must integrate with existing HR and LMS systems.

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# Requirement

#### Certification

Must support professional certification requirements.

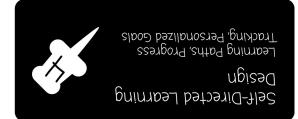


# Requirement

#### **Compliance**

Must maintain detailed compliance records for audits.

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#### **Self-Directed**

Must support self-paced, autonomous learning paths.

Hybrid Experience Design Multi-Modal Design, Seamless Transition, Blended Learning

# Requirement

#### **Hybrid Delivery**

Solution must work in both online and in-person formats.

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# Requirement

#### **Social Learning**

Must include collaborative learning components.



# Requirement

#### **ROI** Measurement

Must demonstrate clear return on investment.

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#### **Privacy Standards**

Must comply with global data privacy regulations.



# Requirement

#### **Offline Access**

Content must be available without internet connection.

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# Requirement

#### **Quick Updates**

Must allow for rapid content updates and modifications.

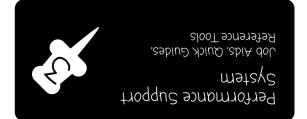


# Requirement

#### **White Labeling**

Must support custom branding for different clients.

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## **Performance Support**

Must include on-the-job support resources.



# Requirement

#### **Assessment**

Must include varied assessment types beyond quizzes.

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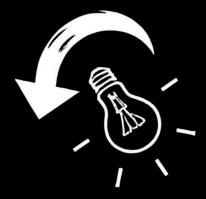
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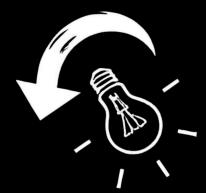
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